

Grace d'Arcy

Production | Story Board Artist | Visual Development

Available to work in US and EU Countries

Contacts

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Award

Helen Corson

Peace Award

Presented in 2021

Certifications

Adobe Photoshop

Earned 2023

Adobe Illustrator

Earned 2023

Microsoft Excel

Earned 2021

Programs

Adobe Premiere Pro

Adobe After Effects

Avid

Maya

ToonBoom Harmony

Storyboard Pro

ShotGrid/Flow/Shotgun

Final Draft

Microsoft PowerPoint

Microsoft Word

Blender

Skills

Team Management

Deadline Management

Communication Skills

Narrative Development

Video Editing

2D animation

Creative Problem Solving

Organization

Attentional to Detail

Networking

Content Creation

Production Skills

Production Support

Digital Storytelling

Education

Savannah College of Art and Design

Bachelor of Fine Arts, Major Animation, Summa Cum Laude, 2025

Collaborative Experience

Producer, Layout Lead | “The Dead, The Dead and The Deader” | June 2024 – July 2025

- ❖ Managed a ten-person team and communicated expectations during meetings
- ❖ Delegated assignments using Email, Google Sheets, Discord and Shotgrid
- ❖ Scheduled meetings and was primary contact for any questions on production.
- ❖ Coordinated with director and crew on vision by reviewing content
- ❖ Promoted the Film’s content through social media such as Instagram

Social Media Content Creator | Hynafol | August 2025 – Present

- ❖ Produced short form content for company’s social media with animated interviews
- ❖ Boarded and animated reels with quick, energetic comedy to keep with modern trends

Storyboard Artist, Layout Artist | “Actually!” | December 2024 – January 2025

- ❖ Worked with director to polish boards to create a more captivating story
- ❖ Designed shots to push storytelling by establishing the action
- ❖ Developed thumbnails to help viewer to clearly understand the sequence

Production Assistant | “Run Rabbit” | January 2024

- ❖ Assisted in setting up and taking down for camera and lights
- ❖ Maintained equipment and distributed material for crew when needed
- ❖ Aided crew with fast-paced production to hit deadlines to shoot at night

Production Assistant, Gaffer | “King’s Game” | March 2024

- ❖ Collaborated with DP and Key Grip to plan the lighting for set
- ❖ Supported team by completing tasks quickly to stay on schedule

Work Experience

Live Event Production Assistant | The Voyage North | August 2023 – August 2025

- ❖ Directed set up of live immersive productions,
- ❖ developed plans and coordinated with owners and logistics coordinator
- ❖ Managed people to distribute tasks to complete them

Hostess | The Drayton Hotel | February 2025 – July 2025

- ❖ Maintained flow of restaurant to run service smoothly by prioritizing reservations
- ❖ Worked with staff to keep their workload balanced by rotating servers

Head Lighting Technician | CHESO, The Kennett Orchestra | 2019-2021

- ❖ Managed a team of technicians for lighting performances.
- ❖ Worked with clients to support their vision to set up stage lighting in orchestras, plays and musicals.